

An SAE Technical Paper Compilation

Edited by Christopher Armstrong

This is a preview. Click here to purchase the full publication.

Collision Reconstruction Methodologies Volume 2: Night Vision Study



Collision Reconstruction Methodologies Volume 2: Night Vision Study



Warrendale, Pennsylvania, USA

This is a preview. Click here to purchase the full publication.



400 Commonwealth Drive Warrendale, PA 15096-0001 USA E-mail:

CustomerService@sae.org

Phone: 877-606-7323 (inside USA and Canada)

724-776-4970 (outside USA)

Fax: 724-776-0790

Copyright © 2019 SAE International. All rights reserved.

No part of this publication may be reproduced, stored in a retrieval system, distributed, or transmitted, in any form or by any means without the prior written permission of SAE International. For permission and licensing requests, contact SAE Permissions, 400 Commonwealth Drive, Warrendale, PA 15096-0001 USA; e-mail: copyright@sae.org; phone: 724-772-4028; fax: 724-772-9765.

Library of Congress Catalog Number 2018935041 SAE Order Number PT-186_2 http://dx.doi.org/10.4271/PT-186_2

Information contained in this work has been obtained by SAE International from sources believed to be reliable. However, neither SAE International nor its authors guarantee the accuracy or completeness of any information published herein and neither SAE International nor its authors shall be responsible for any errors, omissions, or damages arising out of use of this information. This work is published with the understanding that SAE International and its authors are supplying information, but are not attempting to render engineering or other professional services. If such services are required, the assistance of an appropriate professional should be sought.

ISBN-Print 978-0-7680-9187-8 ISBN-PDF 978-0-7680-9518-0 ISBN-ePUB 978-0-7680-9189-2 ISBN-PRC 978-0-7680-9190-8 ISBN-HTML 978-0-7680-9188-5 ISBN-Full Print Bundle 978-0-7680-9568-5

To purchase bulk quantities, please contact: SAE Customer Service

E-mail: CustomerService@sae.org

Phone: 877-606-7323 (inside USA and Canada)

724-776-4970 (outside USA)

Fax: 724-776-0790

Visit the SAE International Bookstore at books.sae.org

contents

Introduction	<u>ix</u>
CHAPTER 1	
Threshold Visibility Levels for the Adrian Visibility Model under Nighttime Driving	
Conditions	<u>1</u>
Introduction Methods Data/Model Integration Analysis Results Discussion Conclusion References	1 2 2 5 6 9 11 11
CHAPTER 2	
Validation of Digital Image Representation	ns
of Low-Illumination Scenes	<u>13</u>
Introduction	<u>13</u>
Low-Illumination Photography Methods Methods Overview Scene SetUp Camera Images Contrast Charts Displays and Printer Calibrating the Display Devices Image Processing	14 17 17 17 17 18 18 19 19
Image Size and Viewing Distance	<u>20</u>

Subjects	<u>20</u>
Experimental Procedure	20
Print Format	<u>20</u>
Computer Monitor/Projector	<u>2</u> 1
Ratings	<u>2</u> 1
Results	<u>2</u> 1
Print Photographs	21
CRT-Displayed Photographs	21
Projector-Displayed Photographs	22
CRT vs. Projector	<u>22</u>
Discussion	22
Conclusion	<u>24</u>
References	<u>24</u>

CHAPTER 3

Digital Camera Calibration for Luminance		
Estimation in Nighttime Visibility Studies	<u>27</u>	
Introduction	<u>27</u>	
Background	<u>28</u>	
Opto-Electronic Conversion Function	<u>28</u>	
Color	<u>30</u>	
Noise	<u>30</u>	
Methods	<u>31</u>	
Equipment	<u>31</u>	
Software	<u>31</u>	
Scenes	<u>31</u>	
Processing	<u>32</u>	
Color Filter Array	<u>32</u>	
Lights, Flats, Darks, and Offsets	<u>33</u>	
Work Flow	<u>34</u>	
Results	<u>35</u>	
Discussion	<u>36</u>	
Conclusion	38	
Acknowledgments	38	
References	38	
Definitions, Acronyms, Abbreviations	39	
Appendix	39	

CHAPTER 4	
Simulating Headlamp Illumination Using	
Photometric Light Clusters	<u>43</u>
Introduction	43
Background on Light Simulation	44
Simulated Light Photometrics	<u>45</u>
Creating a Photometric Light Cluster	<u>48</u>
Analyze Light Distribution	<u>48</u>
Project Quadrants at Distances	<u>49</u>
Converting Photo Plates to Mesh Objects	<u>50</u>
Determine Computer-Generated Light Source Locations	<u>52</u>
Create Projection Maps for Computer-Generated	Ε.4
Light Sources Valitation	<u>54</u>
Discussion and Conclusions	<u>55</u>
References	<u>50</u>
Appendix A	5 <u>7</u>
Appendix A Appendix B	
Appendix C	<u>60</u> 60
Appendix C	<u>00</u>
CHAPTER 5	
Validation of High Dynamic Range	
Photography as a Tool to Accurately	
Represent Low-Illumination Scenes	<u>61</u>
Introduction	<u>62</u>
Methods	<u>63</u>
Participants	<u>63</u>
Test Scene	<u>63</u>
Digital Photographs	<u>64</u>
Procedure	<u>65</u>
Analysis	<u>66</u>
Results	<u>66</u>

Discussion

Conclusion References

<u>68</u> <u>70</u>

<u>70</u>

CHAPTER 6

Nighttime Videographic Projection Mapping	3
to Generate Photo-realistic	
Simulation Environments	

Simulation Environments	<u>71</u>
Introduction	<u>72</u>
Background	<u>72</u>
Baseline Video Footage Used for Comparison	<u>73</u>
Testing the Methodology	<u>78</u>
a. Video Footage of Driving Environment	<u>78</u>
b. Geometry Data of the Driving Environment	<u>78</u>
c. Video Footage of Vehicles in Varying Conditions	<u>79</u>
d. Geometry Data of the Vehicles	<u>79</u>
e. Projection Mapping for a Computer Environment	80
f. Computer Visualization of Vehicles	<u>80</u>
g. Combining Environment and Vehicle Systems Together	<u>81</u>
h. Varying Parameters of Vehicle and Scene	<u>82</u>
Additional Scenarios	<u>82</u>
Conclusion	<u>84</u>
References	<u>85</u>
Appendix	<u>86</u>
Appendix A	<u>86</u>
About the Author	95

Introduction

am proud to introduce SAE International's fourth compendium of crash reconstruction papers. The last publication of this nature, PT-138, "Crash Reconstruction Research: 20 Years of Progress (1988-2007)", focused mainly on the topics relating to vehicle kinetics, kinematics, and the structural response of vehicle structures subjected to collisions. As was detailed in the preface to that publication, the first SAE technical compendium dedicated to the reconstruction of motor vehicle collision was PT-34, "Reconstruction of Motor Vehicle Accident: A Technical Compendium". That volume, as well as the second technical compendium, PT-35, was edited by Stanley Backaitis. All three of the technical compendiums compiled the best papers published by SAE through 2007 detailing the state of the art in the investigation and analysis of vehicular crashes.

These technical compendiums drew on the good work of the SAE's crash reconstruction community as represented by the technical papers published through the peer review process established by Terry Day and Ed Martinez. The current peer review process is overseen by select committees comprised of volunteers knowledgeable in the various aspects of crash reconstruction. The technical papers are vetted in the abstract stage by members of the committee after which the draft manuscripts are subjected to a double-blind peer review process utilizing three peer reviewers before being approved for publication. This process insures that each manuscript is critically scrutinized to insure scientific integrity and stands as a valuable resource for the collision reconstruction community.

The last ten years have seen explosive growth in the technology available to the collision analyst. This new technology has begun to change the way reconstruction is practiced in fundamental ways. The greatest technological advances for the crash reconstruction community have occurred in the realms of photogrammetry and digital media analysis. The widespread use of scanning technology has facilitated the implementation